

Gears App

Modeling a Helical Gearset

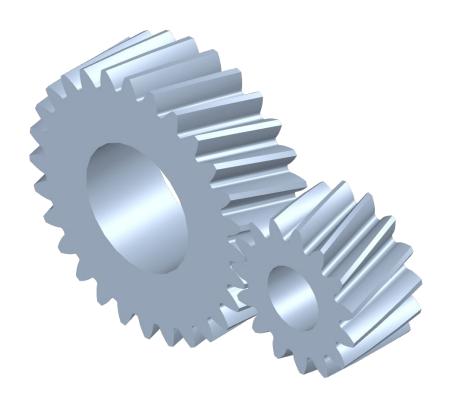
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Overview

Learn how to model a helical gear pair and simulate its powerflow.

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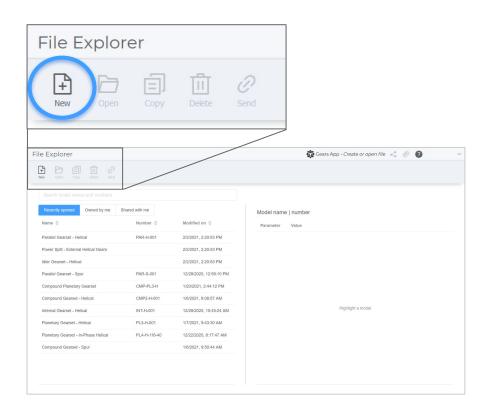


MODELING

Create Model

- 1. In a web browser, open Gears App.
- By default, the **File Explorer** view will open to manage any existing models.
- Create a new model by clicking the New ribbon button.
- 4. Once the new model opens, click the **Model Info** ribbon button to edit the model *name*.

TIP: Firefox or Chrome internet browser is recommended.

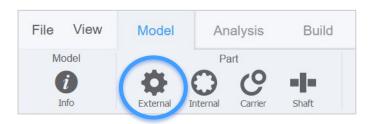


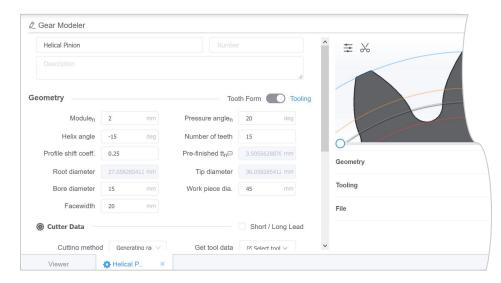
Create Gears

- To create a new gear, from the Model ribbon tab, click the External button.
- 2. A new **Gear Modeler** tab opens.
- 3. Define the *Pinion* gear geometry as defined on the next slide.
- 4. Repeat these steps for the Wheel.

HINT: Every gear created is automatically added to the Gear Library, an organization-wide collection of gears.

TIP: To insert a gear previously created, go to the Gear Library, find the gear, and click **Insert**.





Gear Geometry

Name	Helical Pinion	-	
Module _n	2	mm	
Pressure angle _n	20	deg	
Helix angle	-15	deg	
Number of teeth	15	-	
Profile shift coeff.	0.25	-	
Bore diameter	15	mm	
Work piece dia.	45	mm	
Facewidth	20	mm	

Cutter Data

Cutting method	Rack generation	-
Pressure angle _n	20	deg
Addendum coeff.	1.25	-
Dedendum coeff.	1.00	-
Protuberance size	0	mm
Protuberance angle	0	deg
Tip radius coeff.	max tip radius	mm

HINT: A positive sum of profile shifts for a gear mesh tends to increase the capacity for load, wear, and scuffing.

Name	Helical Wheel	-	
Module _n	2	mm	
Pressure angle _n	20	deg	
Helix angle	15	deg	
Number of teeth	28	-	
Profile shift coeff.	0.35	-	
Bore diameter	30	mm	
Work piece dia.	65	mm	
Facewidth	20	mm	

Cutter Data

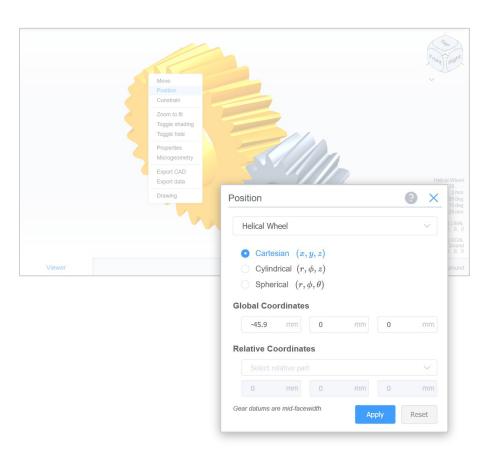
Cutting method	Rack generation	-	
Pressure angle _n	20	deg	
Addendum coeff.	1.25	-	
Dedendum coeff.	1.00	-	
Protuberance size	0	mm	
Protuberance angle	0	deg	
Tip radius coeff.	0.3	mm	

Position Gears

- 1. By default, gears are added to a model at the global origin (0, 0, 0).
- Multiple positioning methods exist.
 Only one is shown here.
- Right-click the Helical Wheel in 3D
 Viewer and select Position.
- Specify its global X-coordinate as -45.9mm and click Apply.

TIP: Ctrl + click two gears in 3D Viewer to see valuable information in the bottom right, including if the gears are "meshable" and the center distance for no backlash.

TIP: When selecting a gear in the 3D Viewer, its position coordinates displayed in the bottom right can be edited.

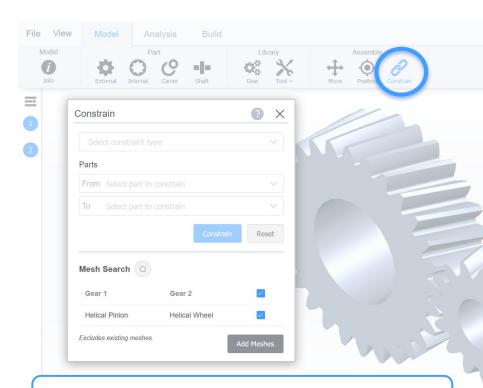


Constrain Gears

- From the Model ribbon tab, click the Constrain button to open dialog.
- Click the Mesh Search button to automatically identify gears to mesh.
- Confirm the selected gears to mesh, then click Add Meshes.
- 4. No other constraints are required for this model.

TIP: Ctrl + click two gears in 3D Viewer, then right-click to see options to constrain them.

HINT: Every component is considered to be rotationally unconstrained unless specified otherwise.



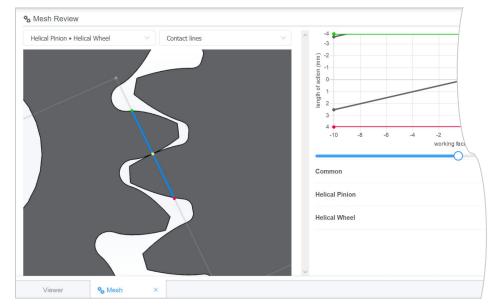
HINT: Alternatively, choose the constraint type and gears from the dropdown menus, then click **Constrain**.

Review Mesh

- From the Model ribbon tab, click the Mesh button to open tab.
- 2. Select a *gear mesh* from the dropdown to examine it.
- 3. Select a *plot type* from dropdown.
- Interactively review gear mesh and plot by scrolling with mouse in the gear or plot areas.
- 5. Notice the gear mesh parameters available in the bottom right, e.g. "Common".

TIP: Right click a gear mesh from the Feature Tree and select Review Mesh to achieve the first two steps above.

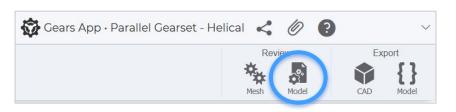


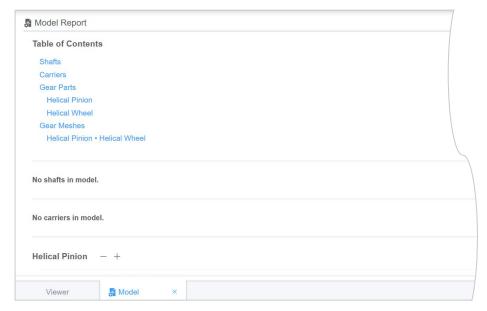


Reporting

- From the Model ribbon tab, click the Model button to open a report tab.
- Modeling report is auto-generated.
- Review data for the two gears, including assembly, constraints, and geometry.
- Review data for the gear mesh, including common and individual gear parameters.

HINT: Alternatively, click the File dropdown and choose Model Report to auto-generate the report.



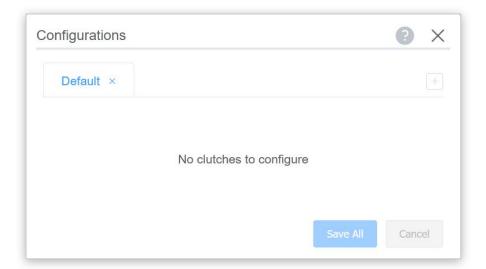


ANALYZING

Configurations

- From the **Analysis** ribbon tab, click the Config button to open dialog.
- 2. A **Default** configuration is added automatically.
- Our model does not have clutches, so nothing else needs to be done.





HINT: To define a load case, as shown later, a configuration must be defined even if no clutches exist.

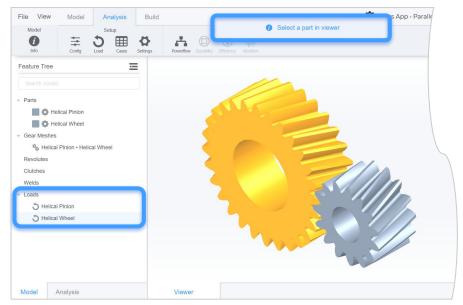
System Loads

- 1. To torsionally constrain the model, we must define the system loads.
- 2. From the **Analysis** ribbon tab, click the **Load** button.
- Per the notification message, select a part in the 3D Viewer.
- 4. Click the *Pinion* gear to add a load.
- 5. Repeat for the *Wheel* gear. Notice the loads shown in **Feature Tree**.

HINT: To cancel the creation of a load, press Esc.

HINT: Both the *input* and *output* loads must be defined to torsionally constrain the system with balanced powerflow.

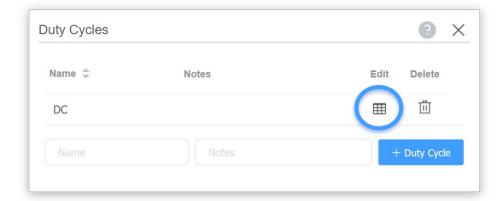




Duty Cycle

- From the **Analysis** ribbon tab, click the Cases button to open dialog.
- Specify a duty cycle with name DC and click + Duty Cycle button.
- To add load cases to the duty cycle, click its Edit button.





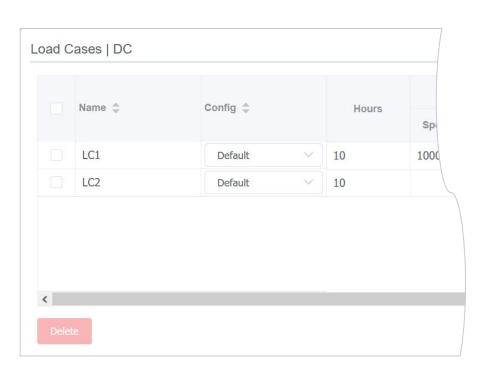
HINT: A *duty cycle* is a collection of *load cases*, i.e. discrete loads, preferably binned from real-world time series data.

Load Cases

- Click the Add Case button to add a load case. Add two cases.
- 2. Edit the table of cases to define the load conditions for the model.
- On completion, press Esc or click outside the dialog window.

Name	Config Hrs	Helical Pinion		Helical Wheel				
		15	rpm	Nm	kW	rpm	Nm	kW
LC1	Default	10	1000	5				
LC2	Default	10				1000	5	

TIP: To edit the load cases of a duty cycle, double click the duty cycle in the Feature Tree on Analysis tab.



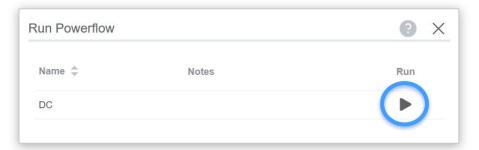
Run Powerflows

- From the **Analysis** ribbon tab, click the Powerflow button to open dialog.
- Click the Run ▶ button next to the duty cycle to simulate.
- If the model has been properly defined, it will successfully solve.
- 4. If it failed to solve, review the prior steps in this tutorial.

TIP: Run a duty cycle or load case from the Feature Tree by right clicking it in the *Powerflows* tree and clicking **Run**.

HINT: If the model is modified, outdated results will automatically update when accessing results.





HINT: Notice the load cases in the Feature Tree show × when unsolved and \clubsuit when solved.

Results & Animation

- 1. To interactively review powerflow results, a load case must be set.
- From the **Analysis** tab of **Feature Tree**, double click a load case in the Powerflows tree to set it.
- Select a gear or gear mesh in Feature
 Tree to display certain results in HUD.
- 4. From the **Analysis** ribbon tab, click the **Animate** button to start animation.

TIP: Animate a load case from the Feature Tree by right clicking it in the *Powerflows* tree and clicking **Animate**.

TIP: With a load case set, view results for a gear by selecting it in the 3D Viewer.

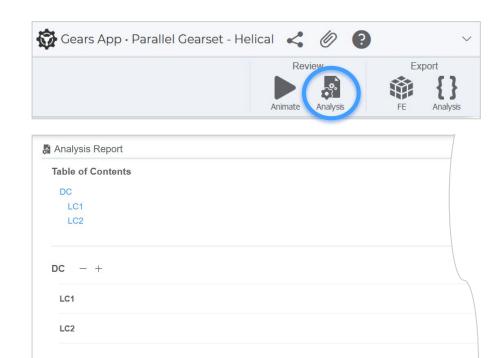


HINT: Gear or gear mesh *order*, as shown in HUD, is based on the reference part in Settings, from the Analysis ribbon.

Reporting

- From the **Analysis** ribbon tab, click the **Analysis** button to open a report tab.
- Analysis report is auto-generated.
- Review load case results for the gears and gear meshes, including angular velocities, torques, forces, and frequencies.

HINT: Alternatively, click the File dropdown and choose Analysis Report to auto-generate the report.



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Viewer

Analysis

INTEGRATIONS

EXPORTS, CONSULTING & MANUFACTURING

Export Data

Need to evaluate your gears in other software?

Learn how to export data to work with CAD, FE, and other software. Leverage the fully web-based ecosystem of the Gears App to streamline your gear design development.

See tutorial: Model Data and Exports

Design Review

Need an expert to review your design?

Learn how to request services to conduct a design review with independent consultants from our global network at Drivetrain Hub.

See tutorial: Consulting and Manufacturing

Manufacturing

Need to build your gear system?

Learn how to create mockups with our additive manufacturing service, and efficiently communicate with qualified global manufacturers to prototype and mass produce your gears.

See tutorial: Consulting and Manufacturing

What Next?

- → Sign up and start using Gears App.
- → Keep learning with the <u>Tutorial Series</u>.